



XR SALENTO 2025

International Conference on eXtended Reality

June 17-20, 2025 – Otranto, Italy



www.xrsalento.it

The **International Conference on eXtended Reality (XR Salento 2025)** offers a unique opportunity for researchers, professionals, engineers, and academics from various fields - including computer science, healthcare, and industry - to exchange insights, share experiences, and present advancements in eXtended Reality (XR). The conference will focus on the latest developments in XR technologies, Artificial Intelligence, 3D visualization, games, and serious games.

Supported by the University of Salento, **XR Salento 2025** continues the legacy of the International Conference on Augmented Reality, Virtual Reality and Computer Graphics (Salento AVR), which has been a platform for the AR/VR community since 2014.

Papers submitted to **XR Salento 2025** must not have been previously published.

The acceptance decision will be based on the paper's contribution to the state of the art, the originality of ideas, the quality of the methodology adopted, and the clarity and significance of the results.

Accepted papers will be published in *Lecture Notes in Computer Science*, edited by Springer.



Springer



The Conference Awards Committee will award the best papers, the best poster, the best graphic abstract, and the best demo.

TECHNOLOGIES

- Virtual Reality
- Augmented Reality
- Mixed Reality
- Artificial Intelligence

HUMAN FACTORS

- Presence and Cognition
- Interaction
- Virtual Humans

APPLICATIONS

- Industry
- Medicine and Rehabilitation
- Cultural Heritage
- Education and Inclusion
- Arts and Art Therapy
- Games and Serious Games
- Marketing
- Digital Twin
- Metaverso

Paper submission: February 28, 2025

Notification of acceptance: March 31, 2025

Camera-ready submission: April 10, 2025

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